Title: Linear Functions--Exploring the Relationship Between Running and Walking

Brief Overview:

When we want to know how fast or slow anything moves, we measure its speed - the total path a moving object travels per unit or time. In this learning unit, students will gain an understanding of how to measure the constant speed of runners at different time intervals. Students will also work in cooperative groups to collect, record, analyze, and display data on record sheets.

Links to NCTM Standards:

• Mathematics as Problem Solving

Students will demonstrate their ability to work cooperatively in groups to graphically display data collected and analyzed on the speed and motion of runners.

• Mathematics as Communication

Students will demonstrate their ability to communicate mathematical ideas both orally and in writing.

• Mathematics as Reasoning

Students will demonstrate their ability to use critical thinking skills by writing a linear equation using real-world data and applications in solving problems.

• Mathematical Connections

Students will demonstrate their ability to investigate connections between linear functions and real-world mathematical applications.

Patterns and Functions

Students will demonstrate their ability to develop tables, graphs, charts and rules to present collected data.

• Algebra

Students will demonstrate their ability to develop an understanding of variables, expressions and equations.

Measurement

Students will demonstrate their ability to make estimations and predictions by using measurement to solve speed and motion problems.

Links to Science Standards:

• Physical Science

Students should develop an understanding of how measurement is important in all scientific endeavors.

• Unifying Concepts and Processes in Science

Students should develop an understanding of how fast or slow anything moves.

• Science and Technology

Students should develop an understanding of how to use the hand-held graphing calculator (TI-83) to evaluate and to solve science problems.

Grade/Level:

Gifted middle school students to grade 12.

Duration/Length:

Two class periods.

Prerequisite Knowledge:

Students should have a working knowledge of the following skills:

- Collecting, analyzing and interpreting data
- Finding the equation of a line on TI- 82/83
- Finding the equation of a line
- Using the slope and y intercept
- Applying the properties of functions

Objectives:

Students will:

- sketch the graph of functions.
- graph rational functions.
- record speed and motion at intervals.
- compute averages.
- write linear equations.
- apply the properties of functions.

Materials/Resources/Printed Materials:

- Masking tape
- Scissors
- Yard stick
- Stop watch
- Transparency of recording sheet
- Transparency pen
- Overhead projector/cord
- Student activity recording sheets
- Graph paper
- Magic markers
- Pencils
- TI-82/83 Graphic Calculators
- Rulers

Development/Procedures:

This is a cooperative learning approach which makes use of the following procedures:

- 1. The students are divided into groups of approximately 5 students each. There are 3 runners, 1 timer and 1 recorder.
- 2. An area in the classroom, at least 50 feet long, with a smooth surface will be selected to be used as a race track.
- 3. The recorder will measure the constant speed of the first 3 runners at evenly spaced intervals along a straight way.
- 4. The recorder will collect data (amount of time in seconds it takes a runner to pass the timer at evenly spaced intervals) and record the data on the transparency recording sheets.
- 5. The timer will start the stopwatch when the starter says start.
- 6. The runners will run 5 times (3 runs at a constant rate and 2 at a very fast rate).
- 7. On Handout, "Recording Sheet" the recorder will record the average of the first runner.
- 8. The recorder will continue to compute the speed of the other 2 runners and than record this information. Comparisons will be made by the computation of speed averages.

Performance Assessment:

Each student will be evaluated to ascertain the correctness of data collection, graphs, and questions answered by each group. Rubric scoring will be used with this learning unit (see Activity 4). A numerical value from 0 to 4 will be assigned to each item. A point of 0 will be given for incorrect answers. A point of 1 will mean novice, a point of 2 will mean apprentice, a point of 3 will mean proficient, and a point of 4 will represent distinguished.

Extension/Follow Up:

- Groups may apply other variables to determine whether or not a linear relationship exists.
- Role reversal for comparative analysis.
- Groups will examine equations to determine which regression (power, exponential or logarithmic) is most appropriate to measure relationship.
- Students will use alternative motion (walk and then run) to determine if there is a linear relationship.

Authors:

Telford Anderson Levon Norwood Betty Jean Park,Ph.D.
Anacostia High School Central High School Washington, DC Prince George's County, MD Baltimore, MD

GROUP INSTRUCTION SHEET

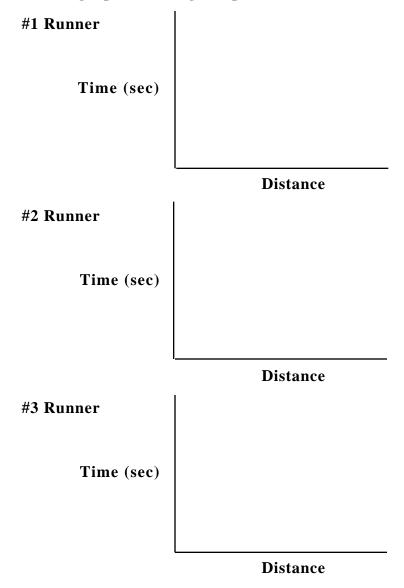
- 1. Students will work in groups consisting of five members.
- 2. Each group will have a recorder, timer, and starter.
- 3. The recorder will collect data and record the data on the recording sheets.
- 4. The timer will start the stop watch when the starter says start for the runner.
- 5. Each group will present results in written or oral report.

ANALYSIS WORKSHEET

Answer each of the following questions completely. Each graph must include labels and scales.

TRIAL ONE: CONSTANT SPEED (Run or Walk)

1.	Sketch	the	graphs	on the	grids	provided	below.
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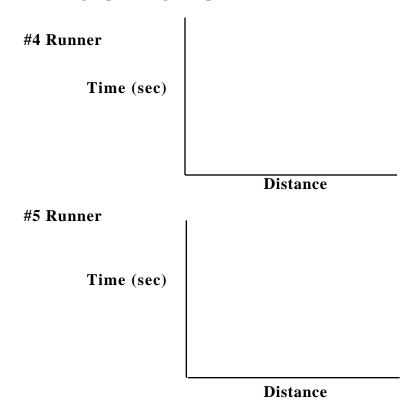


- 2. How do you compute the average of each runner?
- 3. Look at the constant runs and determine the speed at each of the intervals for each runner.

ANALYSIS WORKSHEET (Continued)

TRIAL TWO: FASTEST SPEED (Run Only)

1. Sketch the graphs on grids provided below.



2. Look at the fast runs and determine the speed at each of the intervals. Which runner was the fastest?

3. Which interval was the runner's fastest?

4. What was the runner's average speed for the interval?

TECHNOLOGY SETUP PROCEDURE

I.	Data	Int	erpret	tation	for	Each	Runner
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1. Enter data for each runn	er into STAT list or	n the TI-83 graphing	5
calculator. Enter x-values	s (time) into L1 and	d y-values (distance)	into L2.

2. Setup the plot parameters:	
 Move the cursor to plot " Move the cursor to "TYP For "X LIST", press 2nd For "Y LIST", press 2nd For "MARK", use the 1st 	E", then press ENTER. L1. L2.
3. Press ZOOM, then select #9 (Z WINDOW and record below.	COOM STAT) to graph your plot. Go to
X min:	Y min:
X max:	Y max:
X scl:	Y scl:
ENTER. Record your values fo 5. Press Y= and clear all equation	ns, then press VARS and select #5 ENTER. (This will put the calculators
Calculator Equation	
For each runner	

TECHNOLOGY SETUP PROCEDURE (Continued)

6. For each runner' graph, pick two points on the the line. Use this to find the y-intercept and wridata.	
Each runner's equation of the line of best fit:	
7. Type runner's line of best fit into Y2. Press G line is the same as or close to the calculator's e runner's equations is significantly, different, g discrepancy.	quation. If one of the
Are they close?	
8. On graph paper, each runner will sketch the ca data. (Use the trace key to obtain accurate points)	

RECORDING SHEET

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Was the speed constant?___

NAME Date		
Secti	on T	Section II

Make a graph of the third runner on the graph below.

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RUBRIC EVALUATION

NAME:		
PERIOD:		
Examples of	following items will be assigned a numerical value from ze the range of each item are provided. Zero means task was of four is distinguished, three is proficient, two is appren	s not done.
	DIMENSIONS OF THE EXPERIMENT	
I. UN	DERSTANDING THE PROBLEM	
	 The reason for conducting the experiment is explained Relevant information that is known is identified. Interesting questions are asked relevant to the task. Information that is needed is identified. 	•
II. SO	LVING THE PROBLEM	
	 Data are used accurately. Computations are completely accurate. Variables are controlled. Multiple trials are conducted. Rounding or estimating are used appropriately. Data are processed and analyzed. Mathematically logical approach is evident. From the experiment, generalized or extrapolated the 	data
III. G	RAPHING THE PROBLEM	
	 13. Plot all points correctly. 14. Draw the line or curve accurately. 15. Label the line or curve with the rule (an equation, Y= 16. Develop an accurate and appropriate scale. 17. Label X and Y axes. 18. State coordinates of points in (X,Y) form. 19. Label X and Y-intercepts. 	:)

RUBRIC EVALUATION (Continued)

IV. COMMUNICATING THE RESULTS

20. The written explanation is easy to follow.	
21. The written explanation contains enough of the math	to
satisfy the reader that the answer is well supported.	
22. Graphs, charts, tables, drawings or other graphs are	
used to support the written explanation.	
23. Mechanics of English are correct.	
24. The work is neat and presentable.	